

Policy: 2019008

Date in Effect: 03/19/2019 Latest Revision: 03/19/2019

PAID LEAVE DONATION POLICY

Effective December 3, 2003, this policy is to set forth the process to allow employees to voluntarily provide donated leave to co-workers, or receive donated leave, if there is a critical need due to a serious health condition or injury of an employee. This policy would apply to full-time and part-time permanent employees only.

To Request Donated Leave

In order to determine if an employee is eligible to receive donated leave as a result of his/her serious illness or injury, the employee must provide sufficient documentation to establish the existence of a serious health condition.

An employee requesting donated leave will complete the "Application to Request Donated Leave" form, or equivalent documentation, to establish the serious illness or injury. It is the responsibility of the employee to provide documentation for certification. Leave donation requests will not be processed until all necessary documentation is provided.

An employee may receive donated leave up to the number of hours the employee is scheduled to work each pay period only, if he/she who is to receive donated leave:

- 1. has a serious health condition,
- 2. has utilized all accrued vacation/holiday and sick hours, and
- has applied for any paid leave, workers' compensation or other benefits program for which the employee is eligible. Donated leave may be used to satisfy the waiting period for these benefits.

A. Donation Process

An employee of the City of Findlay may voluntarily donate accrued, unused sick and/or vacation/holivac hours to another employee of the City who has no accrued leave and, who has a critical need for it due to a serious health condition. Employees wishing to donate leave to a fellow employee must complete the "Leave Donation Donor Form" and certify the following information:

- 1. the name of the employee for whom the leave is intended,
- 2. that the employee voluntarily elects to donate leave and does so with the understanding the donated leave will not be returned,



- 3. willingness to donate a minimum of 8 hours, and
- 4. that they must retain a combined leave balance of sick and vacation/holiday hours of 480 or more.

B. Establishing Need and Utilization of Donated Leave

Upon establishing the need and utilization of donated leave, the Auditor's Office will perform the following functions:

- 1. notify the donating employee of the specific pay period it will be used in and the amount of leave to be used, and
- 2. inform the requesting employee of the amount of leave that will be used from donations.

C. Administering the Donation Program

The leave donation program shall be administered on pay period by pay period basis under the following guidelines:

- 1. Employees using donated leave shall be considered in active pay status and shall accrue leave and any other benefits to which they would otherwise be entitled.
- Leave accrued by an employee while using donated leave shall be used, if necessary, in the following pay period before additional donated leave may be received.
- 3. Donated leave shall not count toward the probationary period.
- 4. Donated leave shall never be converted to a cash benefit.
- Donated leave or the leave accrued by the use of the donation is not eligible for reimbursement when used to satisfy the waiting period for workers compensation benefits.
- 6. If the leave meets the FMLA criteria, the leave time will also be charged against the employee's yearly entitlement as outlined by FMLA and the employee handbook.

The City of Findlay shall respect an employee's right of privacy. However, the City may, with permission of the employee who is in need of leave, inform employees of their coworker's critical need for leave. In addition, supervisors and all other employees are **prohibited from directly soliciting** leave donations from co-workers to ensure that no employees are forced to donate leave.



Director of Law Review______

Human Resources Director________

Mayor Christini M. Muryn